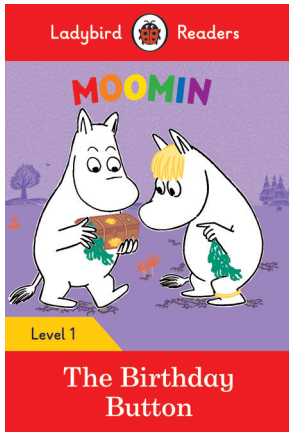


## Lesson Plan



It is Moomin's birthday. He has a gold button, but he is sad. His friends do not see his new button, and they do not talk to him.

CEFR Level Pre-A1

YLE Starters

Text type: modern story

Word count: 493

Lexile measure: 290L

## Lesson objectives

### Vocabulary focus

Adjectives: *beautiful, gold, happy, new, sad*

Birthday presents: *box, button, pebble, seaweed, shell, treasure chest*

Verbs: *eat, give, go, have, hear, love, make, say, see, sing, talk*

General: *beach, birthday, cake, friend, hand, morning*

### Grammar focus

Question words

### Reading skills

Making predictions

### Cross-curricular connections

Art (design an invitation)

Music (song)

### Resources

Reader

Activity Book

Audio (UK/US) tracks 1, 4

Flashcard download 1–12

### Timing: 40–60 minutes

This is to be used as a general guide and will depend on group size, the pace of learning, and the children's language ability.

We would suggest 10 minutes for **Before reading**, 20 minutes for **During reading**, and 10 minutes for **After reading**. Additional time can be used for further activities.

## Lesson plan

### Before reading

Show the children the cover of the Reader and introduce Moomin and Moomin's friend, Snorkmaiden. Ask questions about the two characters, for example: *What does Moomin look like?* and elicit: *He has a big head, big ears and a tail. He is white.* Ask: *Does Snorkmaiden look the same as Moomin?* and elicit: *No, she is different. She has yellow hair.* Establish that Moomin is a boy and Snorkmaiden is a girl.

Read out the title and demonstrate the meaning of *button* by holding up Flashcard X. Encourage the children to find buttons on their own clothes, and tell you how many there are, and what color. Next, talk about birthdays with the class. Ask: *Do you like birthdays? Why? What do you do on your birthday?*

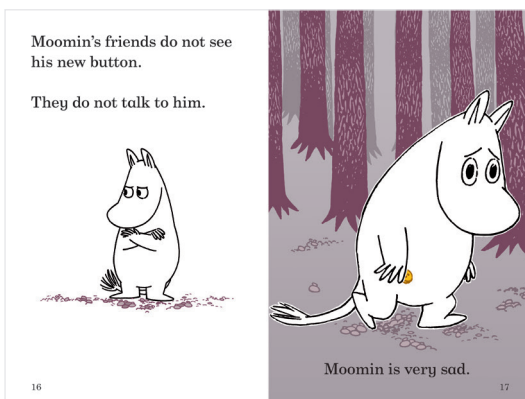
Ask the children to look at Reader pages 4–5 and go over the objects and characters' names.



Read out the names again, as the children will probably find them quite challenging. Make statements about the characters and get the children to identify the correct character, for example: *He's wearing a black and red hat. She's dancing.* Award points for correct answers.

### During reading

Read out or play the Audio recording of the text (track 1) and ask the children to follow in their books. Every few pages, stop and ask the children to look at the pictures and make predictions about what will happen next. For example, after reading the text on Reader pages 16–17, ask: *Where do you think Moomin is going now?* Elicit or establish that he is going home. Ask: *Why is he going home?* Elicit *Because he feels sad.*



Continue with the story. Every few pages, stop and ask questions beginning with *How many, What, Who, and Where.* For example, after Reader pages 22–23: *How many characters can you see? Who is next to Moomin? Where is Sniff?*



### After reading

Divide the class into six teams – Moomin, Moominmamma, Snufkin, Snorkmaiden, Sniff and Little My. Give a Flashcard to each of the teams. Read out a sentence spoken by one of the characters, for example: *The seaweed is from me.* The team with the Little My Flashcard should put up their hands. Award points for correct answers. If you read out a sentence spoken by more than one character, the team that puts up their hands first, wins. For example: *I can't talk now.*

Talk about Moomin's birthday with the children. Ask: *What makes Moomin happy on his birthday? What birthday present would you give Moomin?*

The children can do the following activities to focus on question words:

- Reader activities: 4, 12
- Activity Book activities: 3, 10, 14

To finish, play the song (track 4) on Activity Book page 16. Encourage the children to follow in their books and join in.

## Differentiation

### Extra support

Before the children begin the Reader activities, display the Flashcards of the characters one by one. Elicit information about who each one is and what they look like. Help the children match each character to the present they give Moomin.

### Extension

Fast-finisners can design an invitation to their own birthday party. They should write 'Please come to my party' at the top, give the day and time of the party, and illustrate their invitation with birthday motifs, for example, balloons and cake.